EAGLE RIVER VALLEY COMMUNITY COUNCIL

P.O. Box 772812 Eagle River, AK 99577

September 19, 2008

ATTN: Jim Lamson, CIP Coordinator

Project Management & Engineering Department

PO Box 196650

Anchorage, AK 99519-6650

Subject: Eagle River Valley Community Council 2008-2009 CIP

Eagle River Valley Community Council has itemized the 2008-2009 Capitol Improvements Projects priority list as shown below:

Anchorage Parks & Recreation – Facilities

- 1. HJ McDonald Center, Expansion
- BMX/Skateboard Park

Anchorage Parks & Recreation - Trails

1. Eagle River Greenbelt Trail – Briggs Bridge to Visitor Center

Fire Department and Safety

- 1. New Eagle River Valley Fire Station needs assessment, site selection & design.
- 2. Dry Hydrants

Project Management & Engineering

- 1. Design road-upgrade to collector status on Eagle River Lane North from Ptarmigan Blvd. to Eagle River Road. Design should reduce slope to improve winter traffic safety for pedestrian students crossing Eagle River Lane at Ptarmigan.
- 2. Pedestrian Improvements on Eagle River Lane and extension of the Eagle River Road bike path from Hillcrest to Stewart Drive. (Provides pedestrian access to elementary schools)
- 3. Highway lighting on Eagle River Road from Firehouse Lane to Chain of Rock.

State Roadways

- 1. Eagle River Road Upgrade at MP 5.3 to 12.6 with pedestrian improvements.
- 2. Construction of the interchange from the Glenn Highway to the Veterans Memorial Highway. (Hiland Road / Eagle River Loop Rd.)
- 3. Interchange Safety Improvements at the South Eagle River exit, South Peters Creek SB ramp, and the Thunderbird Falls exit.
- 4. Old Glenn Highway Reconstruction North E.R. exit to Peters Creek
- 5. Widening of the Glenn Highway to three lanes from Hiland exit to South Birchwood.

Please contact me if you have any other questions regarding projects supported by our council. If you have any questions about this CIP list, please contact me at 244-3728.

Respectfully submitted,

*** SIGNED****

Bill Holland

President, Eagle River Valley Community Council